# Generating Keys and Certificates for SSL/TLS Communication

## 1. Create the Keystore and Certificate for the Server

- 1. Open a terminal (Command Prompt on Windows or terminal on Linux).
- 2. Run the following command to create a keystore with a private key and a self-signed certificate:

```
keytool -genkeypair -alias server -keyalg RSA -keysize 2048 -keystore
server.keystore -validity 365
```

- Enter a password for the keystore (e.g., password).
- Fill in the requested information (e.g., name, organization, location).
- The server.keystore file will be created.
- 3. Export the server's certificate:

```
keytool -export -alias server -keystore server.keystore
-file server.cer
```

- Enter the keystore password when prompted.
- The server.cer file will be created. This file contains the public certificate of the server.

### 2. Create the Truststore for the Client

1. Import the server's certificate into a truststore:

```
keytool -import -alias server -file server.cer -keystore
client.truststore
```

- Enter a password for the truststore (e.g., password).
- Type yes to trust the server certificate.
- The client.truststore file will be created.

### 3. Testing Across Two Systems

- For two Windows systems:
  - 1. Transfer the server.keystore file to the server machine.

- 2. Transfer the **client.truststore** file to the client machine.
- 3. Update the paths to the keystore and truststore in the <u>SecureServer</u> and <u>SecureClient</u> code to point to these files on their respective machines.

#### • For one Linux and one Windows system:

- 1. Transfer the server.keystore file to the Linux machine.
- 2. Transfer the **client.truststore** file to the Windows machine.
- 3. Ensure that the file permissions on Linux allow access to the server.keystore file for the user running the server:

chmod 600 server.keystore

4. Update the paths in the code on both systems to correctly point to the files. For Linux, use absolute paths (e.g., /home/user/server.keystore).

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## Configuring Java Code to Use Keystore and Truststore

1. On the server machine, ensure the server code includes:

```
System.setProperty("javax.net.ssl.keyStore", "path/to/server.keystore'
System.setProperty("javax.net.ssl.keyStorePassword", "password");
```

2. On the **client** machine, ensure the client code includes:

```
System.setProperty("javax.net.ssl.trustStore", "path/to/client.trusts"
System.setProperty("javax.net.ssl.trustStorePassword", "password");
```

# **Running the Applications**

- 1. Start the server:
  - On the server machine, run the <u>SecureServer</u> class. Ensure the <u>server.keystore</u> file is accessible at the configured path.

#### 2. Run the client:

• On the client machine, run the SecureClient class. Ensure the client.truststore file is accessible at the configured path.

# Verifying the Communication

- The client should send a "Hello" message to the server, and the server should respond with "Goodbye".
- If the configuration is correct, the communication will be encrypted and secure.